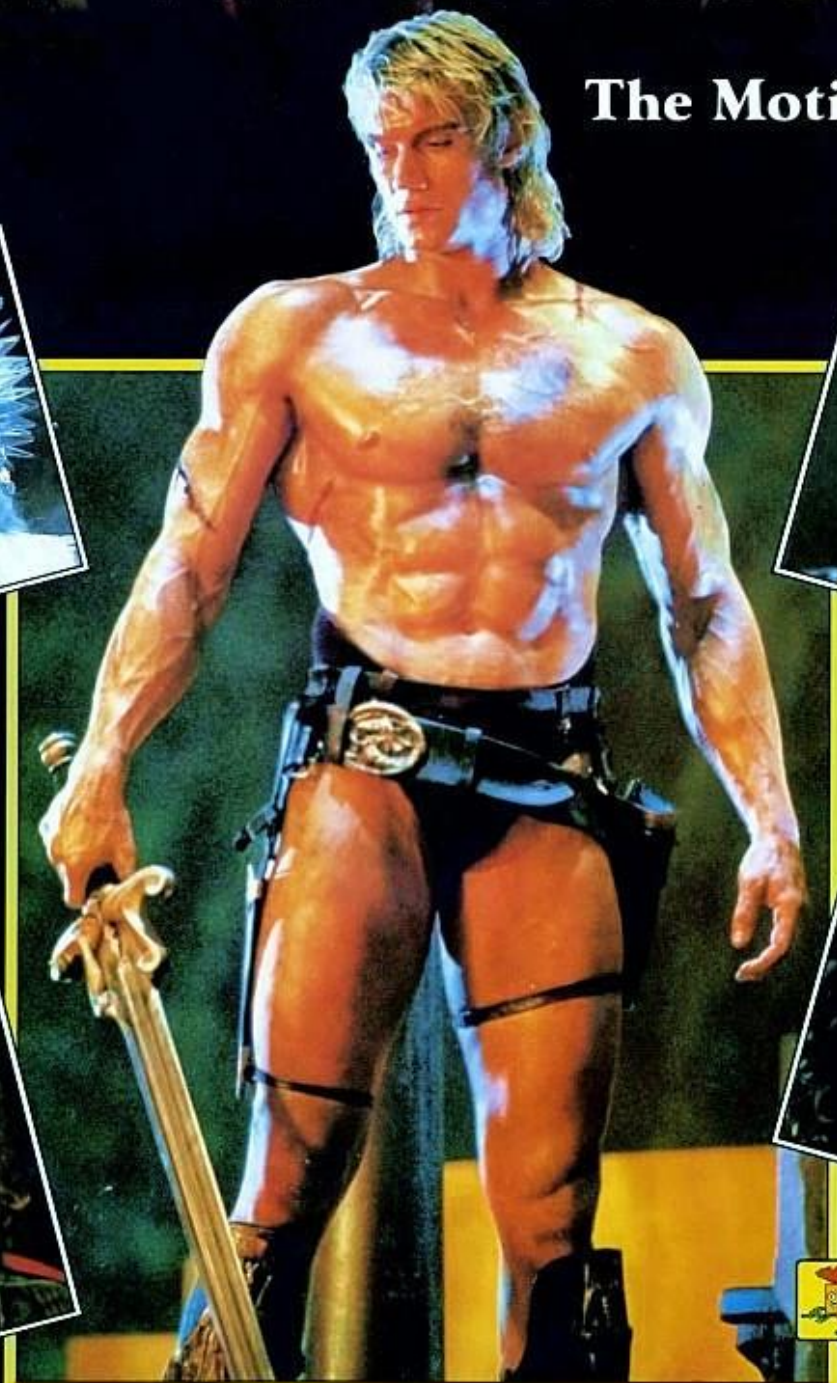


# MASTERS<sup>TM</sup>

## OF THE UNIVERSE

**Sticker  
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**The Motion Picture**



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# AND THE BATTLE CONTINUES...

At the center of the universe, where the powers of light and darkness meet, there exists a planet called Eternia. And on this planet there stands an ancient castle, called Castle Grayskull! For countless centuries, Castle Grayskull has made certain that all the galaxies live together in perfect harmony, and resisted any attempt from the forces of evil to take control. In fact, the Castle's guardian, the good Sorceress, has ensured that peace reigns on Eternia. But alas, the creatures of darkness are always on the prowl, knowing that once they have captured Castle Grayskull all the power will be theirs! Who can stop them? Who can prevent the forces of wickedness ruling the entire universe? Only one man has the strength and power: his name is HE-MAN! For many years on television, this Champion of Good has battled it out with a depraved being called Skeletor, Prince of Darkness! And the cartoon series was so successful that the adventure has now been transferred to the silver screen. So here is the story of the film, full of sparkling adventure, spectacular scenery, and amazing characters! And the battle continues...

The Cannon Group, Inc.

presents

**DOLPH LUNDGREN**  
**FRANK LANGELLA**

in a **GOLAN-GLOBUS** Production  
an **EDWARD R. PRESSMAN** Film



The Motion Picture

**DOLPH LUNDGREN** ... He-Man  
**FRANK LANGELLA** ... Skeletor  
**COURTENAY COX** ... Julie  
**JAMES TOLKAN** ... Lubic  
**CHRISTINA PICKLES** Sorceress  
**CHELSEA FIELD** ... Teela  
**JON CYPHER** ... Man-At-Arms  
**BILLY BARTY** ... Gwildor

and

**MEG FOSTER** as Evil-Lyn

Screenplay

**DAVID ODELL**  
**STEPHEN TOLKIN**

Producer

**EDWARD R. PRESSMAN**

Director

**GARY GODDARD**

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# MASTERS<sup>TM</sup>

OF THE UNIVERSE

The Motion Picture





1-2, 3 - Alas, Eternia is a happy place no longer! With his usual violence and skulduggery, Skeletor, the most evil man in the universe, has seized the planet. No face has he, only a monstrous skull!

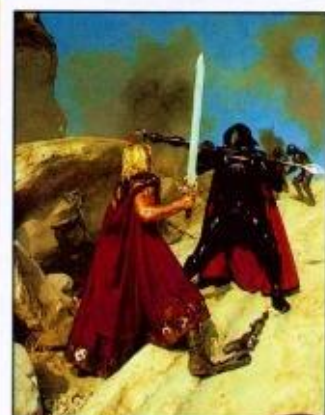
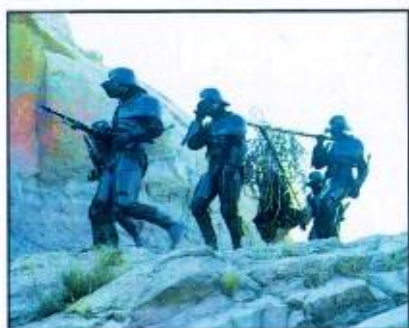
And he is taking over Castle Grayskull, home to the good Sorceress, who guards Eternia's knowledge and power. She has fallen into Skeletor's clutches, prisoner of a powerful magnetic field.



4, 5, 6 - As long as he holds the Sorceress, Skeletor would like to think that all the power remains his. But he also knows that until he has captured one certain man, he can never be really sure!







7, 8, 9, 10-11, 12 - And that man is none other than He-Man, Prince of Eternia! Watch out Skeletor! Our hero has just battled to rescue an odd little fellow called Gwildor, held captive by some of Skeletor's soldiers. Poor

Gwildor was the unwitting cause of Castle Grayskull's defeat. After the savage struggle, He-Man's faithful friends, Man-At-Arms and his daughter Teela, arrive on the scene. With Gwildor, they plan to recapture Castle Grayskull!



13-14, 15 - Wanting to explain his sad mistake to these new chums, Gwildor invites them home.



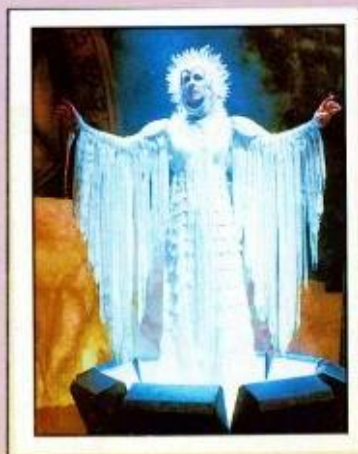




16, 17, 18, 19, 20 - The little man is skilled in the art of making magical cosmic keys! These keys have the power to transport anyone anywhere. And as it happened, Gwildor was tricked by Skeletor's accomplice, the villainous Evil-Lyn, who stole the original key. The wicked lady then used it to enter Castle Grayskull!



21-22, 23, 24 - Desperate to make good his mistake, Gwildor suggests he uses a duplicate key to get them inside the Eternian Palace. It is agreed! The dimensional door opens and they are instantly transported! Bold He-Man tries to release the Sorceress, and amazingly none of Skeletor's men arrive on the scene.







25/28, 29, 30 - But sadly this respite is only short-lived as a horde of Skeletor's evil soldiers bursts into the room. They are armed to the teeth! And completely overwhelmed, our heroes have no choice but to take to their heels. With every exit blocked by Skeletor's scoundrels, the three friends use the magic of Gwildor's cosmic key to carry them far from harm.







31, 32 - Disaster! The gifted Gwildor did not have enough time to work out the right tonal code to transport them to a place they knew. So He-Man and the others suddenly find themselves in ... California! A place quite unknown to our heroes from the future. And poor Gwildor has landed rather awkwardly, ending up in a slimy swamp!



33, 34 - Fished out by He-Man, Gwildor finds himself face-to-face with a creature that just doesn't exist on Eternia—a cow! But worse than that, the party suddenly discover that the precious cosmic key has been lost during their journey to Earth! What will they do now?



35-36 - Well, they've got to find it, and soon, because what they don't know is that the priceless key has found its way into the hands of two teenagers, Kevin and Julie. Now Kevin and Julie are under the impression that the key is the latest electronic music gadget from Japan...

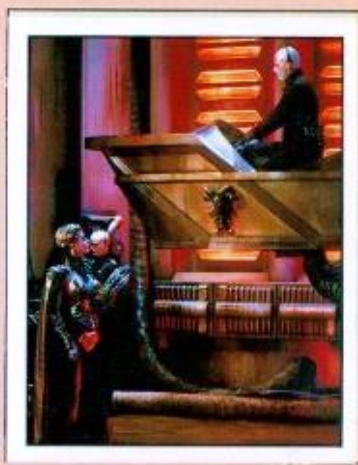




37 - The two pals are really awed at discovering the weird object, and take it to the school gym where Kevin is rehearsing for a concert.



38 - Kevin is longing to know what sort of gadget it is, so leaving Julie at school, he races off to show the key to Charlie, who works in a music shop.



39 - But let's leave the Earthlings, and return to Eternia and deadly Evil-Lyn!



40, 41-42, 43-44 - This attractive yet infernal creature has intercepted some signals from the cosmic key, and reports back to black-hearted Skeletor. Aiming to capture He-Man once and for all, the evil one summons four savage soldiers of fortune—Blade, Karg, Beast Man and Saurod. He commands them to bring him the key and seize the fair-haired Prince of Eternia!







45-46, 47 - In a flash, the gruesome four make their way to Earth—by the power of a cosmic key in Skeletor's possession. Storming into the school they find only Julie and a caretaker called Carl. Then Beast Man attacks the innocent man, wounding him badly.



48, 49 - At first Julie manages to evade them, but Skeletor's rotten crew dare not let this witness escape. After all she may be the one who is hiding the cosmic key!



50, 51, 52 - In their blind fury, these fearsome soldiers, scarcely human and indeed some of the most monstrous creatures you could possibly imagine, set fire to the school! Thankfully Julie succeeds in escaping a second time by hurling a bottle of bleach at the unfortunate Beast Man. But this act of courage has only given her a few moments' breathing space...



53 - Terrorized beyond belief, she bolts into the night and races through deserted streets. If only there was somebody who could help! At last an old scrap-metal yard provides her with a hiding place.





54-55 - At that moment who should arrive but He-Man himself, also searching for the key. What incredible good fortune! At the sight of this fair-haired giant and his flashing sword, Julie recoils with fear.



56, 57 - And then her alarm disappears as she witnesses the brave young man engaging Skeletor's ruffians in a mighty struggle.



58, 59 - It's a desperate battle, but at last the Champion of Good puts the scoundrels to flight.







60-61 - But now the time has come for some explanations. Poor Julie deserves it! What other girls of her age have ever found themselves attacked by monstrous creatures and then rescued by a half-naked Hercules! So she gets to meet Teela, Man-At-Arms and Gwildor. But they cannot waste any time getting acquainted. The key must be found, and soon!



62, 63 - Gwildor, never lost for a bright idea, manages to get hold of a car and powers it with an intergalactic turbo engine. Our heroes jump in and set off at full speed. How odd they must look to anybody who happens to be passing by. But who are they to care?



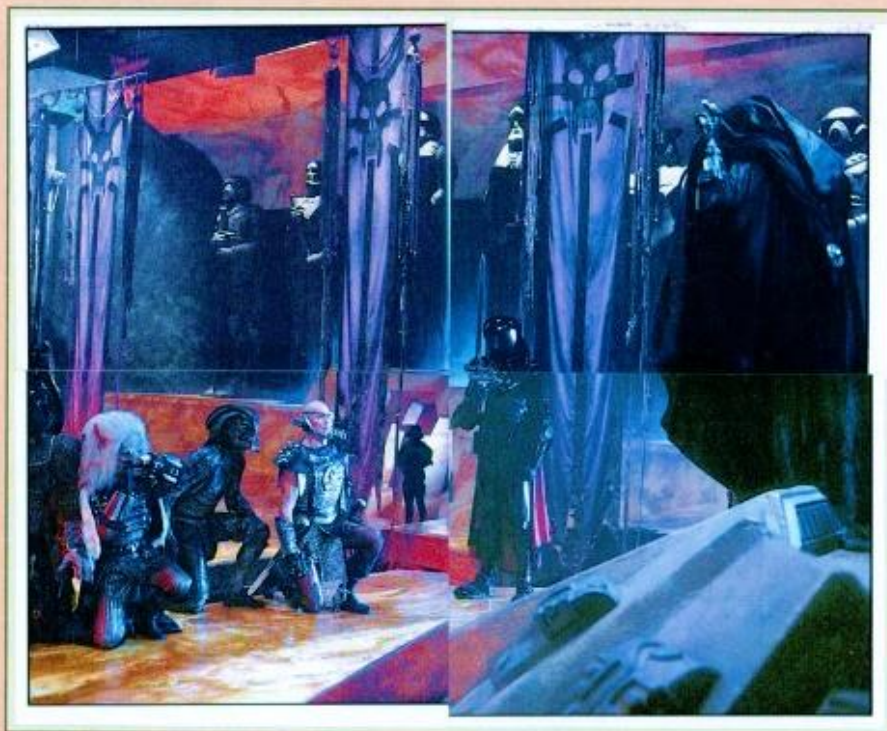
64 - Back at the burnt-out school the police have arrived and an ambulance is taking Carl away.







65, 66 - And now let's see what is happening on the planet of Eternia... Skeletor is full of rage at his soldiers' lack of success and Evil-Lyn has had to employ all of her considerable charm to soothe the wicked tyrant.



67/70, 71 - But she fails to prevent Saurod from losing his life—or whatever you care to call it for such a strange creature. All she can do is rescue Beast Man, Karg and Blade from the same fate.



72, 73 - Nonetheless, surely they have learned something from their mistakes! So, why don't they have another go? This time it will be Evil-Lyn who takes control of the mission. Skeletor has no choice, and bellows at them that they will pay dearly for another failure.



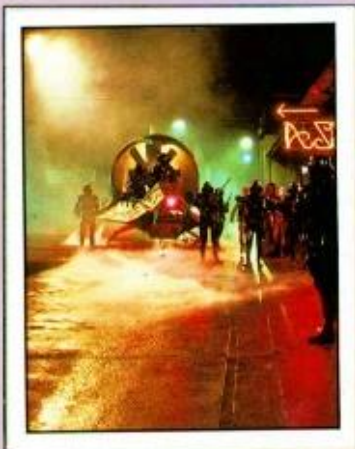




74, 75, 76 - Back on Earth, Kevin still has the cosmic key, and has met up with a policeman called Lubic, who has been put in charge of investigating the mysterious incidents at the school. They go to Julie's house. There, to the policeman's astonishment, another bizarre event takes place—a microwave oven explodes before his very eyes!



77 - This is what happened... Evil-Lyn, having landed on Earth, discovered the key's hiding place.



78, 79-80, 81, 82 - The microwave had been interfering with the signal she was picking up from the key, so she destroyed the oven by remote control with a special device. The evil lady and her infamous crew have now landed at the scrap yard—where He-Man and Skeletor's mercenaries fought. The blond hero is nowhere to be seen!







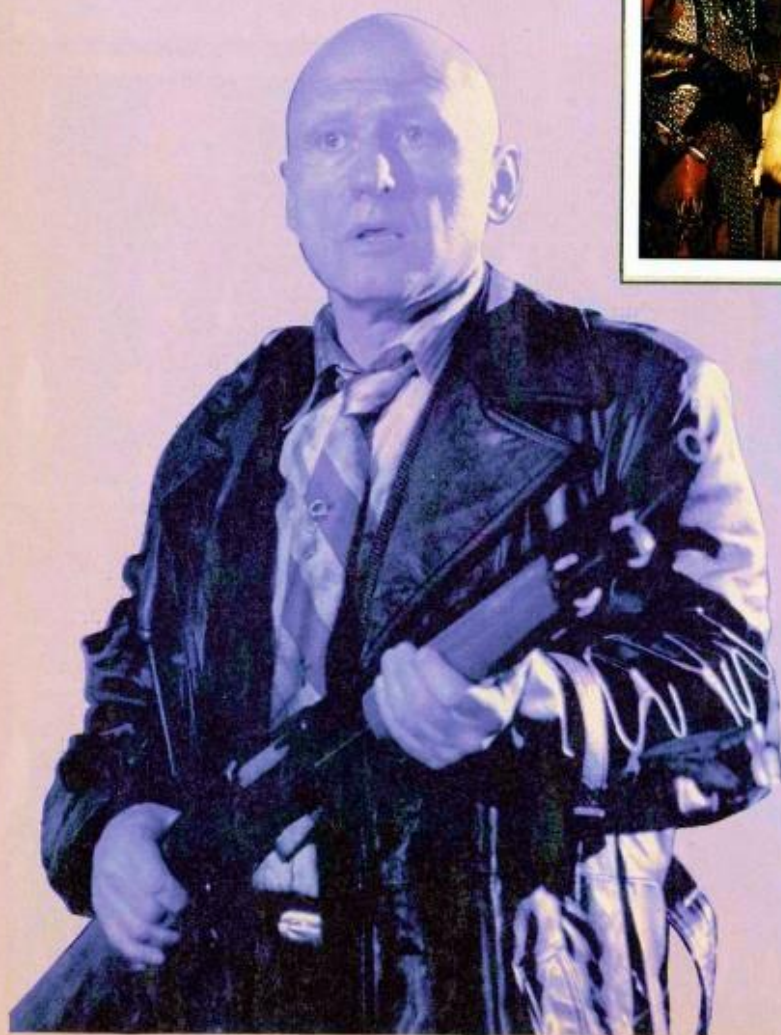
83, 84, 85 - But the capture of He-Man is not their most urgent problem right now. The cosmic key must be recovered at all costs! They have discovered where the key was last used, so Evil-Lyn and the others make their way to that very place—Julie's home!



86 - Silently, Skeletor's fiends creep through the deserted streets towards the house, planning to surprise the residents.



87, 88 - But only Kevin is at home! Detective Lubic has taken the cosmic key and rushed off to Charlie so that they can examine it. Full of rage, Evil-Lyn and the grisly gang force the innocent boy to reveal the key's whereabouts by subjecting him to the intergalactic truth ring. They then abandon Julie's boyfriend in the wreckage of the house.







89/92, 93 - Still hunting for the key, He-Man and his friends arrive at Julie's home shortly after. But poor Kevin is in a state of shock and thinks the bold Eternians are nothing but his attackers' accomplices. Finally, it is only Julie who can convince him that they are friends—not foes.



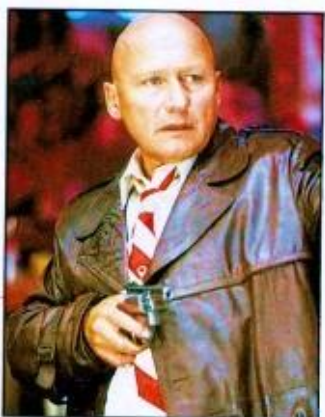




94, 95 - Rummaging around the house, Gwildor has managed to find some women's clothing, and he puts a smile on everyone's face by proceeding to dress up in them! Now who could possibly mistake him for anything but an Earthling, the little man chuckles ...



96 - Detective Lubic has joined Charlie in his shop, and is asking him where Kevin's mysterious gadget might have come from ...



97, 98-99 - But Charlie doesn't know the answer. Suddenly Julie, He-Man and the others arrive. Now foolish Lubic thinks he knows who the culprits really are, and doing what any worthwhile policeman might on such an occasion, arrests the guilty parties—who are none other than our innocent heroes!



100, 101 - Well, he tries to, but Lubic is up against more than he bargained for! The battle-hardened warriors are used to mightier opponents than this. Teela disarms him with one swift kick!







102, 103 - At last, after all their adventures, they have the key! And now they must make good use of it.



104-105, 106 - It is imperative that they return to the planet of Eternia as soon as possible. Evil-Lyn and her gang are fast approaching the shop! He-Man and Man-At-Arms prepare to do battle with the enemy, while Gwildor works quickly, trying to find the right code on the cosmic key to get them home. Hurry up, there is no time to lose!



107-108 - That wicked, extra-cunning and vicious Evil-Lyn, alights from the spaceship carrying her troops. She is convinced that the cosmic key will soon be hers, and hers alone!



109 - Evil-Lyn cannot permit herself the luxury of failure this time round. For mercy would be the last thing on Skeletor's ruthless mind.



110-111, 112 - In a split second, guided by Evil-Lyn, her robots explode through the shop windows ...



113, 114, 115 - And the battle commences in a sea of shattered glass. Soon everything is enveloped in sheets of flame as Skeletor's soldiers try to overpower the heroic Eternians.







116 - Poor Gwildor is still struggling with the cosmic key, so they can get back to Eternia.



117, 118, 119 - As the conflict rages, Julie sees her dead mother, who was killed in an accident.



120, 121 - Apparently brought back to life, her mother asks for the precious key, assuring Julie that she will explain everything later. Far too trusting, Julie hands it over. Oh no, the woman is crafty Evil-Lyn in a magical disguise!





122 - It is too late now to correct the tragic mistake. Evil-Lyn has the cosmic key in her clutches with no intention of ever returning it!



123, 124 - Julie races to her companions and confesses the bad news. But Kevin, He-Man and the others find it impossible to stop the triumphant Evil-Lyn.



125/128, 129 - Holding the cosmic key as tight as she can, Evil-Lyn wards off her enemies' blows. Then, sidling away, she transmits the agreed signal to Skeletor. They have victory! The Prince of Darkness can now rejoice, and without the key He-Man will never be able to return to his beloved Eternia. The Sorceress and her powers will be in bondage to Skeletor forever!







130-131 - But "bone face" desires the ultimate glory, and tells Evil-Lyn he will join her on Earth where he intends to seize He-Man personally!



132 - And who, except the noble Lubric, guardian of law and order, can prevent him?



133, 134, 135 - Well, Lubric would like to think he could, but has the bumbling detective any real idea of his opponent's strength? With just one gun how can he battle against lasers and other futuristic devices?



136-137 - His short-lived, yet heroic outburst gets him nowhere. As Lubric's last bullets blast out, He-Man and the others suddenly stop, struck by a very loud noise. Someone is operating the dimensional door!



138 - Meanwhile, the detective, who hasn't got a clue what's going on, summons reinforcements from the police station.





139, 140 - Following an icy blast of wind, Skeletor and his troops appear through the dimensional door. But this time, the enemy hordes are too many, even for the likes of powerful He-Man.



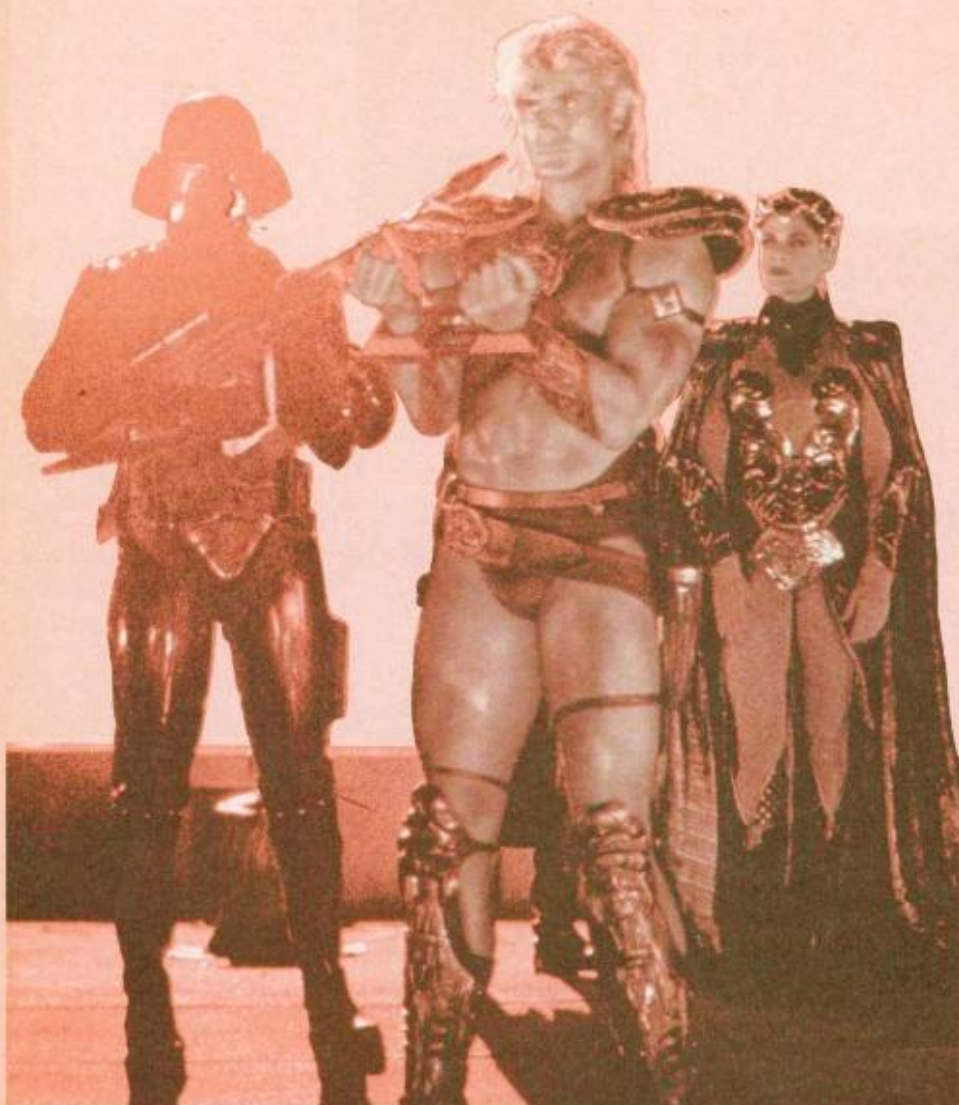
141,142 - Despite the odds, the Prince of Eternia refuses to give up hope. After safely hiding his friends in a deserted building, He-Man manages to free himself by smashing a glass window. For a man of his strength, the damage that an odd cut here or there might bring means nothing. The most important thing on his mind is to rescue his friends...



143, 144 - ...and recover the vital cosmic key. Challenged on all sides by Skeletor's men, our heroes find themselves on the roof of the building. What happens next is confusing for everyone... Evil-Lyn lets the key slip from her grasp, and Gwildor recovers it!







145, 146 - The struggle becomes more and more intense, and then suddenly an unexpected stroke of luck tips the scales in favor of Skeletor's army. As Teela, Man-At-Arms and friends take to their heels, they make the big mistake of running straight into the enemy's open arms. Surely it is all over for them now!



147-148, 149 - Not on your life! He-Man swoops down on the soldiers like a bird of prey, brandishing his mighty sword. But all is in vain and the comrades-in-arms are finally taken captive and kept under a close guard.







150, 151, 152, 153, 154 - Eventually, when Skeletor screams, "Surrender, or we'll kill them!" He-Man is forced to give in... Worse is yet to come—poor Julie, Kevin's girlfriend, has been seriously wounded in the battle, and will die unless she is treated by the Sorceress. But how can the Sorceress use her healing powers if she is still imprisoned on the planet of Eternia?



155, 156/159 - As vile Skeletor wishes to celebrate his victory over He-Man on Eternia, he commands his men to return there instantly. Meanwhile, Julie begins to shiver. Her fever is rising, and the girl has almost lost consciousness. What will they do? Kevin and the others are in despair. Is this the end?



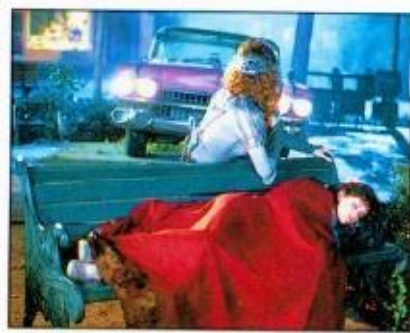




160, 161 - But someone somewhere, in the midst of all this chaos, is trying to remedy the situation. And who could that be but luckless Lubic? Determined to apprehend the guilty parties, and helped by huge reinforcements, he wants to arrest everyone!



162-163, 164, 165, 166 - Meanwhile, tiny Gwildor is about to play his last card and struggles with the priceless cosmic key in an attempt to repair it. Success, at last! But unhappily, the little chap cannot recall the exact code for the very place they want to go—Eternia! Thank goodness Kevin has an excellent musical memory. He remembers the melody which the intricate device plays when tuned to the correct wavelength.

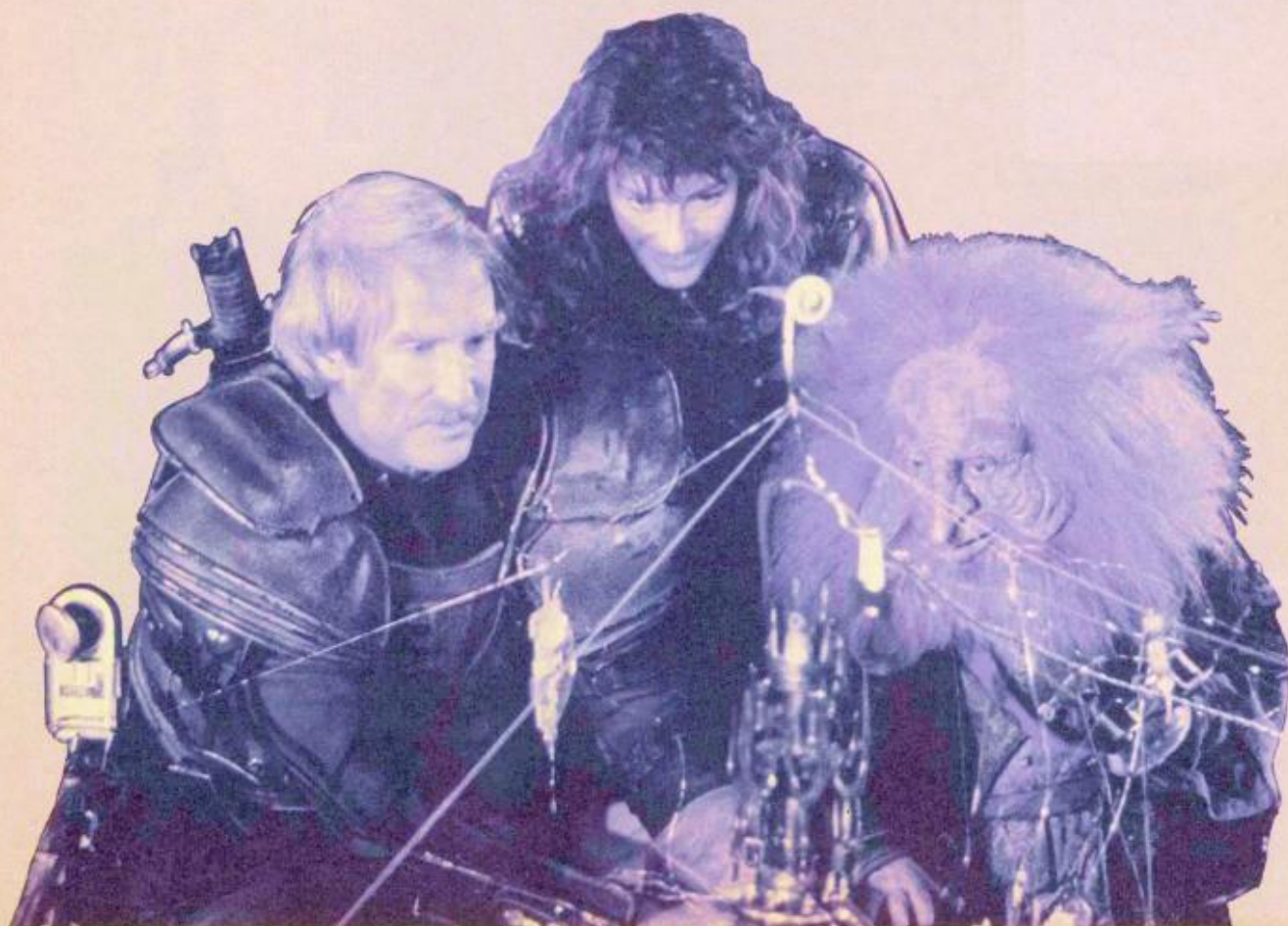
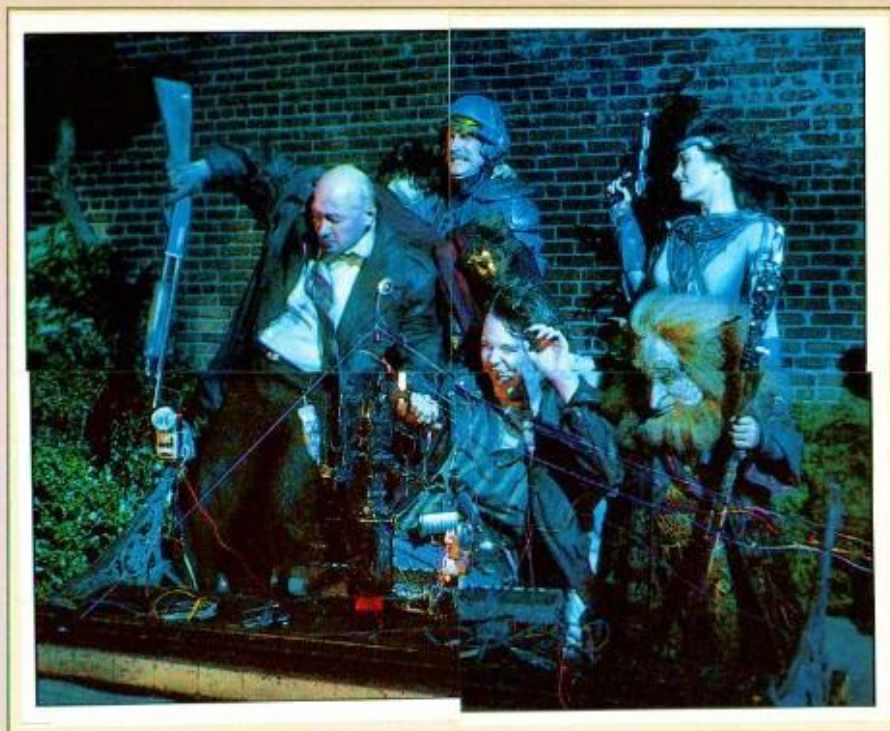


167/169 - Our heroes are full of hope again. Gwildor creates the correct tune by pressing buttons on the key, and soon they should be winging their way home! Suddenly, Detective Lubic bursts in and shouts that they are all under arrest! Sorry, Lubic, it's too late!





170/173 - Gwildor continues his work with the gadget until the last note has been played, and then... the cosmic key springs into action once more. A strong wind begins to blow. The dimensional door opens, and now they can travel back to dear old Eternia. Poor Lubic, who is only a small-time cop, finds all this a bit too much for him, and abandons his aggressive stance. He's only dealt with drunks and petty thieves before!



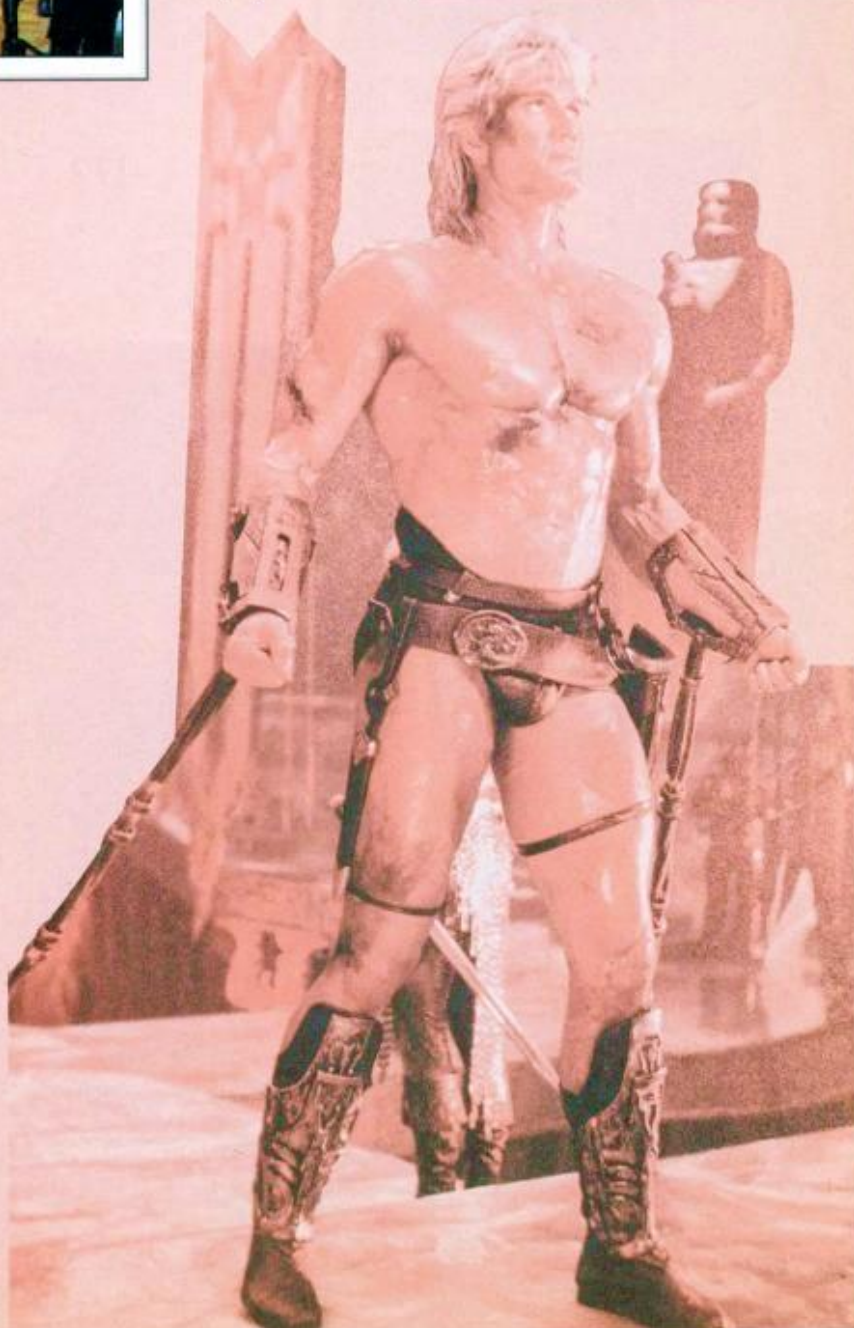




174-175, 176 - But let's hurry back to Eternia before they arrive. Here in the Palace, it is a testing time for the powers of good. Brave He-Man, bound in chains, is at Skeletor's mercy. The evil one is mad with joy!



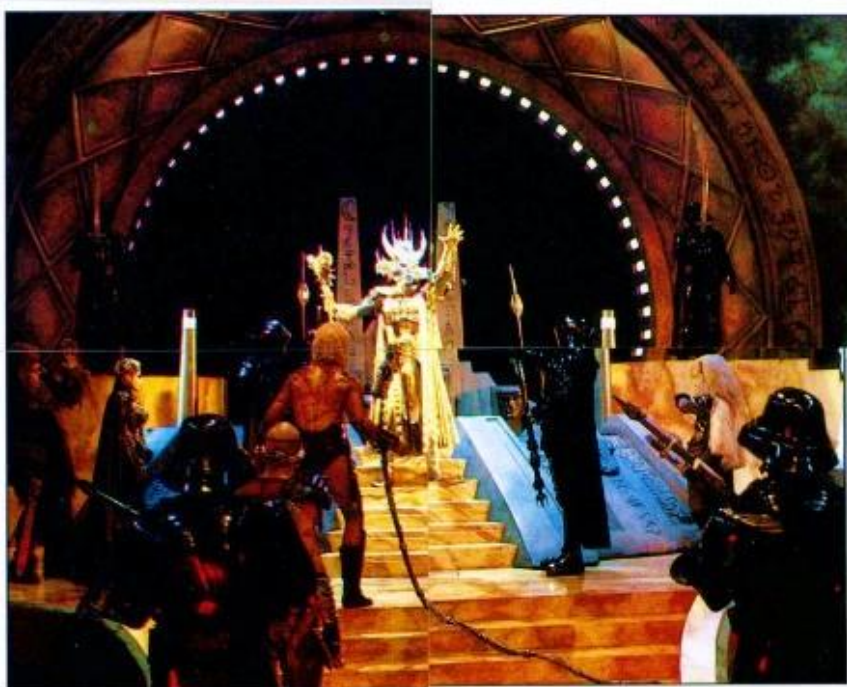
177, 178 - Skeletor has also managed to acquire most of the Sorceress' power. And the tragic creature is still imprisoned by his magnetic field. She has now aged, and is drained of all her strength. But there is more to come! The next few minutes will be her last. Before the end, can He-Man, alone and in chains, save his devoted and much-loved friend?







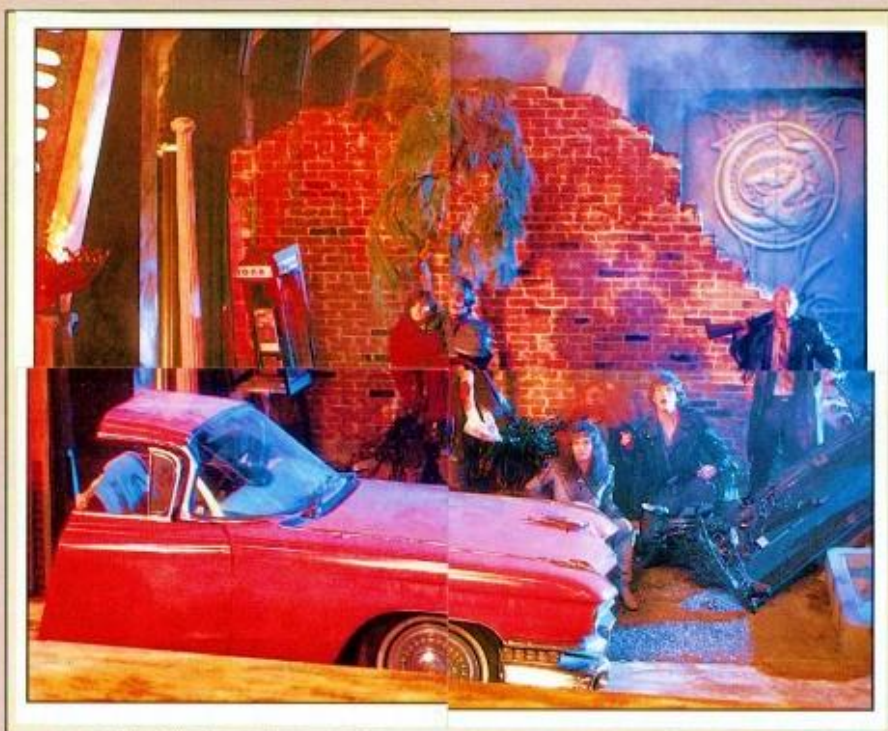
179, 180-181, 182, 183 - But the brave Prince has no intention of giving in just yet! Skeletor orders his men to flog He-Man, but as he is being tortured, an amazing change takes place in Skeletor's body. By taking on the Sorceress' powers, the wicked tyrant has been transformed into the fearsome embodiment of a warrior god covered in solid gold.



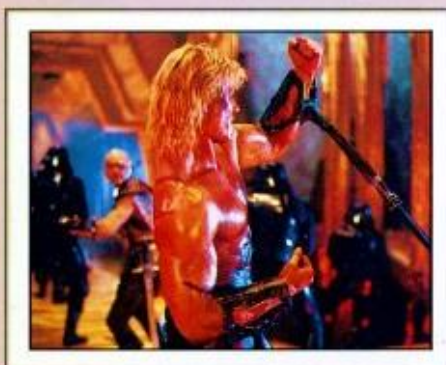
184/187, 188 - Mad with evil desire, Skeletor shrieks at the invincible He-Man, "Kneel before your master! I am now Lord of the Universe! Yes, you foolish mortal, I am a god!" Even his faithful men freeze at the macabre laugh, which conveys to them that Skeletor is now able to commit the most unbelievably infernal deeds, thanks to the unrivalled powers in his possession!







189/192, 193 - Suddenly, Teela, Man-At-Arms and the other heroes appear in the middle of the throne room. The cosmic key has worked and a dimensional door has opened between 20th Century California and Eternia in the future. Everyone is completely astounded! But the most amazed of all is Detective Lubic, who still finds the entire adventure quite incomprehensible!



194, 195, 196, 197-198 - But this is not the moment to be puzzling over strange events—they must act and quickly! At the sight of his friends, He-Man makes a superhuman effort and flings off his chains, while Skeletor's men try to stop him and control the newcomers. Oh, we forgot to tell you: in their journey through time, our friends managed to bring with them a piece of a car ...







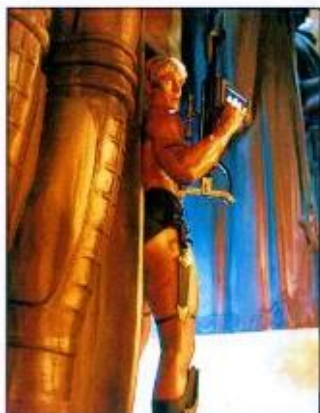
199, 200 - The heroes are determined not to be overpowered and immediately fire back at their attackers. And at last Lubic realizes whose side he should be on, placing his 20 years' experience as a policeman at the service of Teela and Man-At-Arms. Kevin joins in too, even though he has never used a gun before, and makes up for his lack of practice with a courage borne of sheer desperation. Julie must not die! Their only hope is to release the Sorceress, whatever the cost!



201, 202 - Words cannot describe the confusion which turns the Palace inside out within a few minutes. On the one hand, Skeletor's fiends are busy carrying out their master's orders, which the maniac is screaming at them. While elsewhere our heroes are engaging in a fight to the death. Free at last, He-Man slays dozens of soldiers, spurred on by a rage and courage coming only from the justice of his cause.







203, 204, 205 - There is not one man in the whole universe who could match He-Man's strength at this moment! Flinging himself from one side of the room to another, he crushes the enemy as if they were flies.



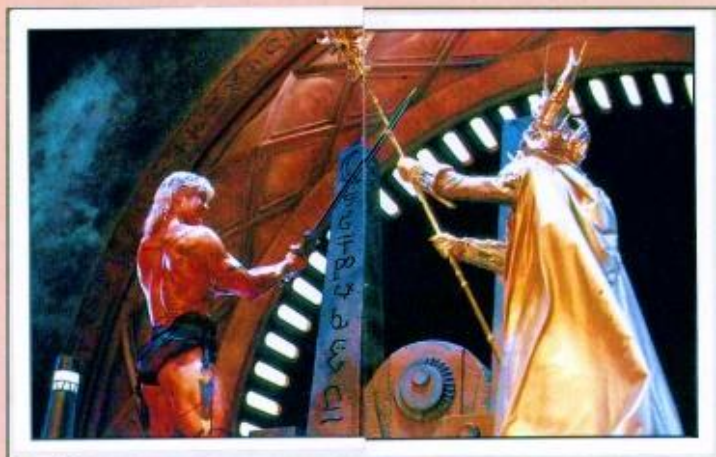
206, 207, 208 - Finally, so he can overpower the last few who have been unable to escape, He-Man grabs a pillar and throws it at the unfortunate creatures. There is no mercy for anybody who supports Skeletor.



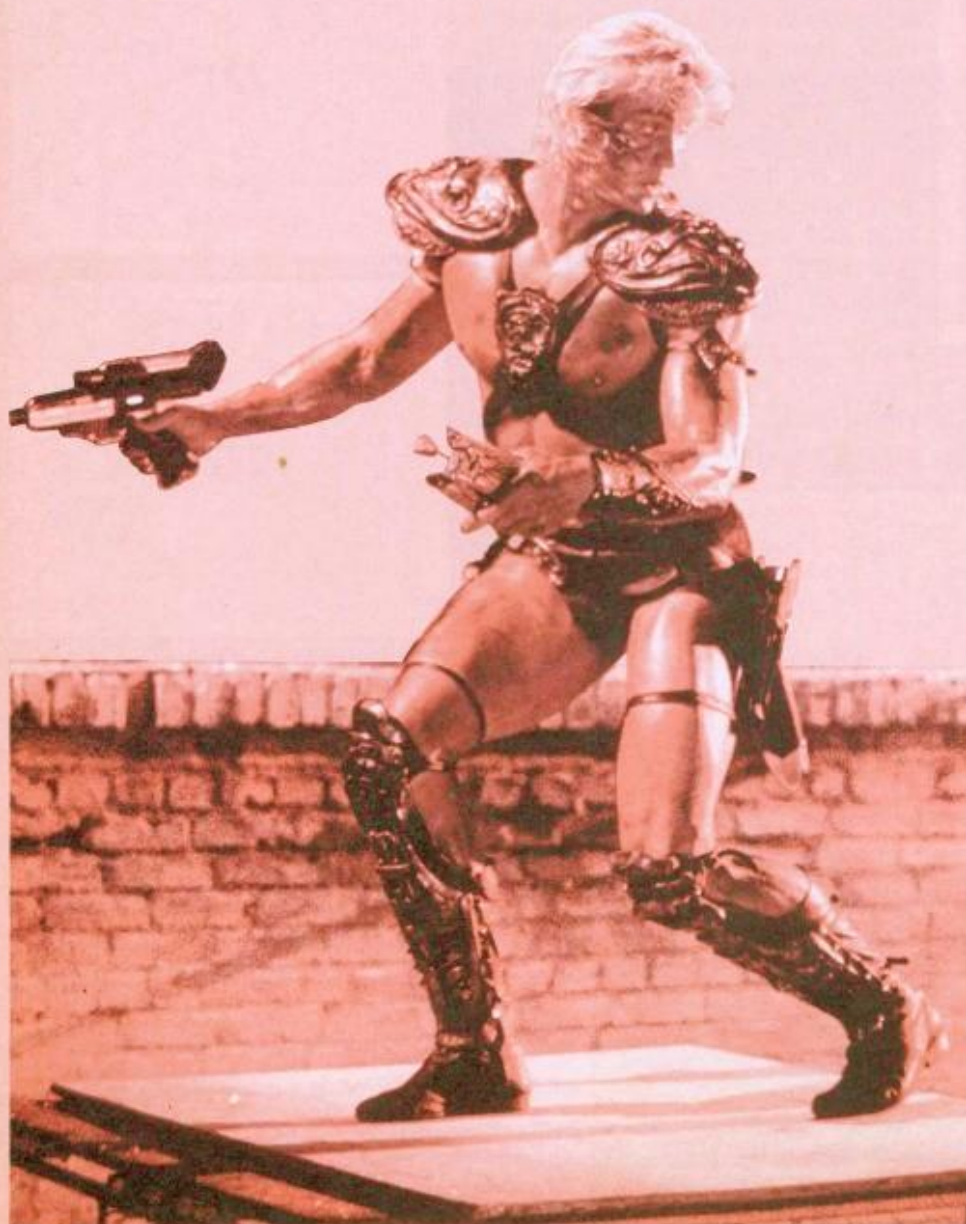
209, 210 - And now all He-Man has to do is confront the Prince of Evil himself, the being who wants nothing less than to be called a god! Skeletor must be beaten, for shortly the wicked one will have drained the Sorceress of all her power, and then... But He-Man seizes his powerful sword and charges at the mad dictator. It is impossible to describe the massive struggle that now takes place.







211-212 - The supporters of each camp continue to battle it out in the cavernous throne room. Scores of Skeletor's minions are thrown into the bottomless pits. Magic and trickery are no longer any use. Only true courage will win the day!



213, 214, 215, 216 - Finally He-Man emerges from the pit, which is closing up fast. But from the depths of this black vortex comes a blood-curdling scream. Skeletor, the villainous tyrant, is no more!





217, 218, 219, 220, 221 - Peace rules over the planet of Eternia. The Sorceress has recovered her powers and thankfully Julie has been restored to the best of health. In fact, both she and Kevin are getting ready to return to Earth. Dear old Lubic, now dressed like a real Eternian, has decided to make the planet his home. After all they live very well here! He-Man thanks the kids. And waiting for them on Earth is a super surprise planned especially for them by Gwildor!



222 - When she wakes up next morning, Julie is sure that the whole adventure is nothing but a dream!



223, 224, 225 - And it's even more unbelievable when she discovers that her Mother and Father are at home, too! Could it be that she has returned to the time before her parents' tragic accident? No, she did not dream the whole thing ... Kevin can remember it all, and in his fist is the amulet given to them by the Sorceress. And somewhere in the future He-Man and his friends are thinking of them...





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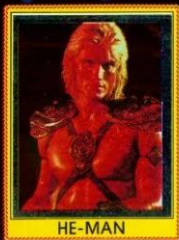
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